

# Buccaneer Gun Club Tuesday Night Skeet League Rules

**GENERAL:** This is a 90% handicap league for teams. NSSA rules apply except as modified in subsequent paragraphs or by a grievance jury. This league will run every Tuesday starting at 5PM on 26 MAY 2009 . It will run for five consecutive nights. Ties will be shot off on the sixth Tuesday which will be 30 JUNE 2009. That night will be a picnic, fun shoot and awards presentation.

**TEAMS:** A team may consist of up to five shooters. The best three handicapped scores from that team will be used each week for the team competition. A team may only have a sixth shooter if that shooter is a lady or a youth (in high school or younger). This is to encourage team captains to bring ladies and youth into this program.

**SHOOT-AHEADS:** Each team captain is allowed five shoot-aheads per league to be used at his discretion. Shoot-aheads can be accomplished at any time prior to a given league night, but must be fired at Buccaneer Gun Club. A disinterested person (not a team member) must score the rounds fired and attest to the scores. Shoot-aheads must be declared to one of the league officers in advance (before the first shot is fired by that team on Tuesday).

**HANDICAP:** For new shooters (without an average) on the opening night of the league, handicaps will be computed and added to the individual scores after the shoot or the shooter can shoot sometime before the league starts to establish a handicap. Thereafter the established handicap for each shooter will be used on the next shoot night. For shooters that shot in either of the last two leagues, their average from their last skeet league will be used as the average in determining initial handicaps. If they were not league shooters then their average from the last two monthly Sunday shoots will be used as the average in determining initial handicaps. Handicaps for NSSA members on the first night can be based on their NSSA average for the gauge of gun they chose to start the season with (see rule in paragraph below about changing gauges). Handicap will be 90% of the difference between a shooter's average and 50. Handicaps will change weekly and, with the exceptions above, will be based on the last 100 targets fired. Score plus handicap cannot exceed 50.

**SCORING:** The highest three individual scores with handicap will be used to compute the team score for each night.

**GUNS:** BGC range rules apply regarding appropriate guns and ammunition. Within those rules, any gauge gun may be used during a league. If desired, a shooter may change to a smaller gauge gun during the course of a league, but then must stay with the smaller gun. Under no circumstances can a shooter change to a larger gauge once a league has commenced. Likewise, shooters are not to change to a more open choke or make any other mechanical change during a season with the intent to improve scores or increase handicaps. Team captains are responsible to insure compliance.

**REFEREES/SCORE SHEETS:** Teams waiting to shoot will pull and referee for teams that are shooting and vice versa. Team captains are to get and fill out score sheets for their team and return them to the league chairman or secretary.

**TEAM AWARDS:** The winning team for the season is the one with the highest handicapped average (meaning that includes their handicap) and is based on the best three shooters' scores from that team each week.

**INDIVIDUAL AWARDS:** Will consist of the following 5 categories: Highest individual handicapped average (meaning that it includes their handicap); most improved shooter; highest handicapped average Lady; highest handicapped average Youth (16 and younger) and shooter with the most raw score 25 straights.

**RESOLUTION OF TIES:** In the event of a tie for team award with the highest handicapped averages, the winner will be determined by the results of head-to-head competition for one round of skeet between the teams on the sixth night. Ties for individual awards will be resolved in the same manner. When a shooter qualifies for more than one individual award, only the higher will be awarded.

**CANCELLATIONS:** When, due to dangerous weather or equipment malfunctions on a field prevent completion that night, the team CPT can coordinate with a league officer to reschedule his team to shoot that week anytime before the next Tuesday.

**GRIEVANCE JURY:** Consists of team captains present and league chairman and secretary. Any team captain can request a meeting to resolve an issue.

**SPECIAL NOTICE REGARDING PRACTICE ROUNDS:** In accordance with BGC Range Rules which states that non-members can shoot only as guests of members, non-members in the league who desire to shoot-ahead or shoot practice rounds prior to the matches may do so only if they are participating with a club member acting as their sponsor. Furthermore, league shooters so participating are requested to be especially careful that all practice rounds - both member and non-member - are paid for in the skeet book prior to leaving on Tuesday evening.

**FEES:** Team captains are responsible for collecting and turning in all fees to the league treasurer on the first night. The fees per person are \$50.00 for whole season. The breakdown is \$5 per night for 50 birds (6weeks x \$5 = \$30) plus \$20 for awards and the picnic on the last night (13 Aug). Junior shooters (those still in high school or below) need to only pay \$20 for awards fee and picnic. The BGC will cover the cost of their targets so as to promote skeet shooting amongst the youth.

**SPECIAL RULES:** The Gambino Rule: On nights when the setting sun interferes with the shooters ability to see high-house birds, team captains have the option of shooting two singles from low eight in lieu of one high eight and one low eight.

League Officers: Chairman/Score Compiler-Ron Waidlich; Asst Chairman David Ruehle;  
Secretary -Dick Brame